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Your goal in this puzzle is to fence off a part of the grid with a closed circuit. Just draw a line from dot to dot (horizontally or vertically—never diagonally), continuing until you return to your starting dot. Each digit indicates the number of fence segments you must draw along the sides of that numbered square. The example at right shows a solved puzzle.



SELECTION OF THE		F	PUZZ	LE 1		10		
0	3	1	2:	2:	1			1.
		2.		3	1.	•	2.	3.
3			3			·	3	0.
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.1.3		3	0.	3.			1.	2.
2 1		· · ·	٠.		2			
.3.		2.	1.	1.	1.	3.		1.

			861	PUZ	ZZLE	2			de la Contraction de la Contra
. 1		.2		.1		.2		.1	[1]
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. ~	•			•	• •	•	:	•	2
:	:	:	:			.(	) 3	3	
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•	•	3	3 0		3	•	. 0	)	
.2	2.1	Ċ	.2		.2		.1		3

		PU	ZZLE 3		
3.2	2.0	). 1.	1.2	3	3.2
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1.1	[3]	.;3;c	2 ) <sub></sub> 1		2 2 1 2 . 2 . 3
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.².		.1.3	0.0	: :	
2	.3.	3	} 	.3.	.2.1 .3.2 
.1. .3. .2	.1.	.2.	2.2	1	1.3
.². 3	2	2.0.			2
2	2	1 2	2	3 2	2 3 3

PUZZLE 4																						
.2 .3	.2		2				2	•			3						0			•	1	•
.2				•	1				2	:	2		3		0			:	2		1	
	.3		3		1		•								3		2				1 3 3	
.3			3				2		2				1				1		1		3	
. 3	.0	•	1				3				0		1		2		2		3		3	
.3	:	•	1		2	•	2	•	0	•	3	•		•	3	•	_		٦		3	•
• '	.0				2		_		1 2	•	3		2		3		2	•	3			
.2	•		1					•	_				2			•	2		3 2	•	2	